

ENGAGED



MESSERSCHMITT BF109G

1 ME BF109G Fighter Aircraft with 2 MGs and 1
2cm autocannon



GERMAN

READY

REFUELLING

Airframe {2+}

2x MG 131 + MG151/20 Autocannon:

Total ☸ Any AT(1) MG(8) AA(3)

Evasive Always receives a Cover save.

RETURN TO BASE

ENGAGED



SPITFIRE IX

1 Supermarine Spitfire IX Fighter Aircraft with
2 MGs and 2 2cm autocannon



BRITISH

READY

REFUELLING

Airframe {2+}

2x .50 Browning + 2x 20mm Hispano Autocannon:

Total ⚙ Any [icon] AT(1) MG(8) AA(3)

Evasive Always receives a Cover save.

Highly Manoeuvrable Re-roll 1 failed Evasion roll.

RETURN TO BASE



88 MM FLAK 37 AA GUN

6 men with 1 88mm Flak 37 AA Gun



GERMAN

AA
Gun

0

Soft Skinned

88mm Flak 37 AA Gun:

- ☉ Any [AA icon] AA(5)
- ☉ 6 [crewed icon] AT(4) or HE[5+]

Setup Weapon requires set up and may not move and fire in the same turn.

Defensive Interrupt Fire Discard a Command card to Fire as an Interrupt at an enemy [air] Unit attacking this Unit or any other Unit within 1MP.

Motorised You may buy a Transport without using an Armour choice.

PINNED

RETREAT

ENGAGED



JUNKERS JU 87D STUKA



ACE

1 Stuka Dive Bomber Aircraft with Ace Pilot



GERMAN

READY

REFUELLING

Airframe {3+}

2x MG 17 (total) ☼ Any MG(6)

Bombs ☼ Any AT(5) or HE[5+]

Ace Pilot -1 to enemy [WD] when rolling to hit this Aircraft.

Defensive Interrupt Fire: MG 81Z AA(2)

Discard a Command card to Fire as an Interrupt at an enemy [air] Unit attacking this Aircraft.

RETURN TO BASE