

**POINT-TO-POINT CONVERSION TO KO TABLE: GREATER THAN 50MM CALIBRE, BRITISH AND GERMAN**

<b>Weapon</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>
GE 128mm/L55	KO	KO	KO	KO	KO	KO	KO	11 at 1.5k+	7 at 1k-2k	19 at 0-500m
GE 88mm/L71, L73	KO	KO	KO	KO	KO	KO	KO	KO	11 at 1.5k+	15 at 0-500m
GE 75mm/L70	KO	KO	KO	KO	KO	7 at 2k+	11 at 1k-2k 15 at 2k+	3 at 0-500m 11 at 500m-1.5k	11 at 0-500m	NE
GE 88mm/L56, BR I7pdr	KO	KO	KO	KO	KO	7 at 1.5k+	11 at 500m-1.5k 15 at 1.5k+	7 at 0-500m 15 at 500m-1k	15 at 0-500m	NE
GE 75mm/L43, L46, L48, BR 77mm	KO	KO	KO	KO	7 at 1.5k+	11 at 500m-1k	7 at 0-500m 15 at 500m-1k	15 at 0-500m	NE	NE
BR 18 pdr, US 75mm/L31,L40, GE 75mm field guns	KO	KO	KO	11 at 1k+	11 at 500m-1k 15 at 1k-2k	19 at 0-500m	NE	NE	NE	NE
BR Ordnance QF 75mm	KO	KO	KO	11 at 500m+	11 at 500m-1k	NE	NE	NE	NE	NE
GE 150mm/L12 & infantry howitzer, all medium artillery	KO	KO	KO	KO	KO	11 at 1,000m+	11 at 500m+	11	15	19
GE, US 105mm, BR 95mm and 25 pdr howitzers	KO	KO	KO	KO	11 at 500m-1k 15 at 1k+	11 at 0-500m 15 at 500m+	19 at 0-500m	NE	NE	NE
GE 75mm L/24 and infantry gun, all pack howitzers	KO	KO	11 at 500m-1.5k 19 at 1.5k+	15 at 0-500m	NE	NE	NE	NE	NE	NE
BR 3" close support tank howtr	11	11	15	19	19	19	NE	NE	NE	NE
BR 6 pdr	KO	KO	KO	KO	11 at 1k-2k	11 at 0-500m 15 at 500m-1k	15 at 0-500m 19 at 500-1k	19 at 0-100m	NE	NE
75/105mm recoilless gun	3	7	11	15	19	NE	NE	NE	NE	NE
Petard Mortar, or 380mm howitzer of sturmfiger	KO	KO	KO	KO	KO	KO	KO	KO	KO	KO

NE = No effect; KO = Knocked out.



**POINT-TO-POINT CONVERSION TO KO TABLE: UP TO 50MM CALIBRE, BRITISH AND GERMAN**

<b>target Weapon</b>	<b>AC of</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>
GE 50mm/L60		KO	KO	11 at 1k-1.5k 15 at 1.5k-2k	15 at 250- 750m	11 at 0-250m 15 at 250- 500m	NE	NE	NE	NE	NE
GE 50mm/L42, BR 2 pdr, US 37mm		KO	11 at 1k-15k 15 at 1.5k-2k	15 at 250- 750m	11 at 0-250m 15 at 250- 500m	19 at 0-100m	NE	NE	NE	NE	NE
GE 37mm/L45, BR 3 pdr		KO	11 at 500m-1k 15 at 1k-1.5k 19 at 1.5k-2k	11 at 0-250m	15 at 0-100m	NE	NE	NE	NE	NE	NE
All 30mm auto cannon		11 at 500m-1k	7 at 0-250m	15 at 0-100m	NE	NE	NE	NE	NE	NE	NE
All 20mm auto cannon		11 at 250- 500m	15 at 0-250m	19 at 0-100m	NE	NE	NE	NE	NE	NE	NE
0.50", 12.7mm, 13mm, 14.5mm and 15mm HMG		11 at 0-250m	NE	NE	NE	NE	NE	NE	NE	NE	NE
Boys (0.55"), 7.92mm, 12.7mm, 14.5mm & 20mm AT rifles		11 at 500m-1k	11 at 0-500m 19 at 500m-1k	NE	NE	NE	NE	NE	NE	NE	NE
GE 28mm cone bore		KO to 500m	KO to 500m	KO to 500m	11 at 0-250m	15 at 0-250m	NE	NE	NE	NE	NE
AT grenades from small arms < 50 metres		10	12	14	14	14	16	NE	NE	NE	NE
All flamethrowers		4	6	8	10	12	14	17	18	19	20
Bazooka, sticky bomb		6	6	6	10	16	NE	NE	NE	NE	NE
Panzerschreck, PIAT, Pan- zerfaust		6	6	6	8	11	19	NE	NE	NE	NE

NE = No effect; KO = Knocked out.

**FOOT: CONVERT HIT TO CASUALTY TABLE**

<b>Firer</b>	<b>Target</b>	<b>In Pill box, Bunker or covered dug-out</b>	<b>In good cover</b>	<b>Foot in no cover or in light cover</b>	<b>Moving in no cover (opp fire)</b>	<b>Heavy weapons in no or light cover</b>	<b>Soft vehicles, flak or animal transport</b>
Small arms up to 100m		17	9	4	2	3	5
Any MG up to 100m		No casualty	15	9	4	6	4
Small arms or any MG > 100m		No casualty	19	16	11	14	9
Auto cannon, aircraft AT gun		No casualty	16	14	9	12	3
2", 50mm or 60mm mortar		No casualty	18	16	12	14	7
3", 80mm, 81mm, or 82mm mortar		No casualty	17	11	N/A	6	9
4.2", 105 to 120mm mortar		No casualty	15	9	N/A	6	4
155mm or larger mortar		19	12	8	N/A	5	4
Anti-tank rifle within 250 metres		19	19	18	16	15	3
Bazooka, PIAT or pzfaust/Pzshreck		15	17	15	17	17	4
75mm recoilless gun, aircraft rockets		12	17	15	9	9	5
105mm or larger recoilless gun		9	15	12	5	5	4
Petard mortar or 380mm in Sturmtiger		Area Fire	6	5	4	4	3
Flame thrower		4	12	6	17	12	9
Gun or howitzer up to 250m		Area Fire	17	15	12	12	5
37mm to 57mm gun w HE, 17 pdr		No casualty	19	17	12	12	5
Other gun/how'r up to 110mm > 250m		No casualty	15	12	5	5	3
Gun/how'r 110 to 155mm > 250m		Area Fire	12	9	4	4	3
Heavier gun or howitzer or heavy rocket or heavy bomber		Area Fire	9	5	N/A	3	3
Salvo rocket launcher		No casualty	9	5	N/A	3	2